The algorithms portion of the course will require you to evaluate mathematical expressions. Recursive algorithms have a natural synergy with recurrence relations and hence for this course, you will be expected to solve simple recurrence relations.

- 1. T(n) = 2T(n-1) + cn
- 2. $T(n) = 2T\left(\frac{n}{2}\right) + cn$
- 3. $T(n) = 2T\left(\frac{n}{4}\right) + cn$

Recurrence relations are a fascinating and area od discrete mathematics. Feel free to explore more advanced equations and solving techniques!¹

Here are several problems that are easy to solve in O(n) time, essentially by brute force. Your task is to design algorithms for these problems that are significantly faster using binary search related ideas.

- 1. Suppose we are given an array A[1..n] of *n* distinct integers, which could be positive, negative, or zero, sorted in increasing order so that $A[1] < A[2] < \cdots < A[n]$.
 - (a) Describe a fast algorithm that either computes an index *i* such that A[i] = i or correctly reports that no such index exists.
 - (b) Formulate a recurrence relation that describes your algorithm.
 - (c) Suppose we know in advance that A[1] > 0. Describe an even faster algorithm that either computes an index *i* such that A[*i*] = *i* or correctly reports that no such index exists. [*Hint: This is really easy.*]
- Suppose we are given an array *A*[1..*n*] of *n* integers, which could be positive, negative, or zero, sorted in increasing order so that *A*[1] ≤ *A*[2] ≤ ··· ≤ *A*[*n*]. Suppose we wanted to count the number of times some integer value *x* occurs in *A*. Describe an algorithm (as fast as possible) which returns the number of elements containing value *x*.
- 3. Suppose we are given an array A[1..n] such that $A[1] \ge A[2]$ and $A[n-1] \le A[n]$. We say that an element A[x] is a *local minimum* if both $A[x-1] \ge A[x]$ and $A[x] \le A[x+1]$. For example, there are exactly six local minima in the following array:



Describe and analyze a fast algorithm that returns the index of one local minimum. For example, given the array above, your algorithm could return the integer 9, because *A*[9] is a local minimum. *[Hint: With the given boundary conditions, any array* **must** *contain at least one local minimum. Why?]*

4. Suppose you are given two sorted arrays *A*[1..*n*] and *B*[1..*n*] containing distinct integers. Describe a fast algorithm to find the median (meaning the *n*th smallest element) of the union *A*∪*B*. For example, given the input

 $A[1..8] = [0, 1, 6, 9, 12, 13, 18, 20] \qquad B[1..8] = [2, 4, 5, 8, 17, 19, 21, 23]$

¹http://discrete.openmathbooks.org/dmoi2/sec_recurrence.html

your algorithm should return the integer 9. [Hint: What can you learn by comparing one element of A with one element of B?]

To think about later:

4. Now suppose you are given two sorted arrays *A*[1..*m*] and *B*[1..*n*] and an integer *k*. Describe a fast algorithm to find the *k*th smallest element in the union *A*∪*B*. For example, given the input

A[1..8] = [0, 1, 6, 9, 12, 13, 18, 20] B[1..5] = [2, 5, 7, 17, 19] k = 6

your algorithm should return the integer 7.

5. Suppose you have an algorithm that given as input a directed graph G = (V, E), nodes $s, t \in V$, and an integer k, outputs whether the *number* of distinct shortest paths from s to t is at least k. Describe an algorithm that counts the number of distinct shortest s-t paths in G. Does your algorithm run in polynomial time?