Is NP is closed under the kleene-star operation?

ECE-374-B: Lecture 25 - Final Review

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Final Topics

Topics for the final exam include:

- Everything on Midterm 1:
 - Regular expressions
 - DFAs, NFAs,
 - Fooling Sets and Closure properties
 - CFGs and PDAs
 - CSGs and LBAs
- Turing Machines



- Everything on Midterm 2
 - Asymptotic Bounds
 - Recursion, Backtracking
 - Dynamic Programming
 - DFS/BFS
 - DAGs and TopSort
 - Shortest path algorithms
- Everything on Midterm 3
 - Reductions
 - P, NP, NP-hardness
 - Decidability

In today's lecture let's focus on a few that you guys had trouble on in the midterms (and the most recent stuff whih you'll be tested on).

- Everything on Midterm 1:
 - \cdot Regular expressions
 - DFAs, NFAs,
 - Fooling Sets and Closure properties
 - CFGs and PDAs
 - CSGs and LBAs
- Turing Machines
- MST Algorithms

- Everything on Midterm 2
 - \cdot Asymptotic Bounds
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Pre-lecture brain teaser



 $\begin{pmatrix} x_2 \\ x_3 \end{pmatrix}$ U i 🗶 f3 x₁ x₂ - (-Breatis the dem star string into parts (Verify each part with original NTM, solver for problem Pr (X3

Practice: Asymptotic bounds

Given an asymptotically tight bound for: O(A(n)B(n))BCn A (u) Wart in the 1(n you all $T(u) = u^3 + T(u-1)$

5

Practice: Regular expressions

Find the regular expression for the language:



DIND

Practice: Fooling Sets

Is the following language regular?

ð



 $L = \{w | w \text{ does not contain the substring } 00 \text{ nor } 11 \}$

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Is the following language regular?

IWEL

F= 30" 3

 $L = \{w | w \text{ has an equal number of } 0\text{'s and } 1\text{'s} \}$

 $M = 1^{i-1}$ Any DEA that represents this kingunge ' 1Q1 > 0 ·. 1Q) -> 0~ Contradiction

Let M be the following NFA:



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- 4. *M* rejects the string 11100111000 -

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- 1. M accepts the empty string ε -
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- 3. $\varepsilon \operatorname{reach}(a) = \{s, a, c\}$ -
- 4. *M* rejects the string 11100111000 -
- 5. $L(M) = (00)^* + (111)^*$ -

Which of the following is true for **every** language $L \subseteq \{0, 1\}^*$

- 1. *L** is non-empty -
- 2. *L** is regular -
- 3. If *L* is NP-Hard, then L is not regular -
- 4. If *L* is not regular, then *L* is undecidable -

Given $\Sigma = 0, 1$, the language $L = \{0^n 1^n | n \ge 0\}$ is represented by which grammar? (c) (a) $S \rightarrow 0S1|0S|S1|\varepsilon$ $S \rightarrow 0T1|1$ $T \rightarrow T\mathbf{0}|\varepsilon$ (d) $S \rightarrow AB1$ (b) $A \rightarrow 0$ $B \rightarrow S|\varepsilon$ $S \rightarrow 0S1$

(e) None of the above

What is the context-free grammar of the following push-down automata:



You have the following Turing machine diagram that accepts a particular language whose alphabet $\Sigma = \{0, 1\}$. Please describe the language.



Recall the linear time selection logarithm that uses the medians of medians. I use the same algorithm, but instead of lists of size 5, I break the array into lists of size 7 and do the median-of-medians as normal. The running time for my new algorithm is:

- (a) O(log(n))
 (b) O(n)
 (c) O(nlog(n))
 (d) O(n²)
- (e) None of the above

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Why did we choose lists of size 5? Will lists of size 3 work?

(Hint) Write a recurrence to analyze the algorithm's running time if we choose a list of size *k*.

Graph Exploration

We looked at the BasicSearch algorithm:

```
Explore(G,u):
     Visited [1 ... n] \leftarrow FALSE
     // ToExplore, S: Lists
     Add u to ToExplore and to S
     Visited[u] \leftarrow TRUE
     while (ToExplore is non-empty) do
          Remove node x from ToExplore
          for each edge xy in Adj(x) do
               if (Visited[y] = FALSE)
                    Visited[y] \leftarrow TRUE
                    Add y to ToExplore
                    Add y to S
     Output S
```

We said that if <u>ToExplore</u> was a:

- Stack, the algorithm is equivalent to
- Queue, the algorithm is equivalent to

What if the algorithm was written recursively (instead of the while loop, you recursively call explore). What would the algorithm be equivalent to?

Let G = (V,E) be a connected, undirected graph with edge weights w, such that the weights are distinct, i.e., no two edges have the same weight. Which of the following is necessarily true about a minimum spanning tree of G?

- (a) If T_1 and T_2 are MSTs of G then $T_1 = T_2$, i.e., the MST is unique.
- (b) There are MSTs T_1 and T_2 such that $T_1 \neq T_2$ i.e, MST is not unique.
- (c) There is an edge *e* that is **unsafe** that belongs to a MST.
- (d) There is a **safe** edge that does not belong to a MST of G.

Consider the two problems:

Problem: 3SAT

Instance: Given a CNF formula φ with *n* variables, and *k* clauses **Question:** Is there a truth assignment to the variables such that φ evaluates to true

Problem: Clique

Instance: A graph G and an integer k. **Question:** Does G has a clique of size $\geq k$?

Reduce **3SAT** to **CLIQUE**

Aigue ìa

Given a graph *G*, a set of vertices *V*′ is: <u>clique</u>: <u>every</u> pair of vertices in *V*′ is connected by an edge of *G*.







Some thoughts:

- Clique is a fully connected graph and very similar to the independent set problem
- We want to have a clique with all the satisfying literals
 - Can't have literal and its negation in same clique
 - Only need one satisfying literal per clique

 $(x, V_m, V_m) \lambda (x_q, V_{\tau_5}, V_{\kappa_6})$ K clauses K literales that sabisty the φ

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Hence the reduction creates a undirected graph *G*:

- Nodes in G are organized in *k* groups of nodes Each triple corresponds to one clause.
- The edges of G connect all but:
 - \cdot nodes in the same triple
 - nodes with contradictory labels (x_1 and $\overline{x_1}$)

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 $\varphi = (x_1 \lor x_2) \land (\overline{x_1} \lor \overline{x_2}) \land (\overline{x_1} \lor x_2)$ $\bigwedge (x_1 \lor x_2) \land (\overline{x_1} \lor x_2)$



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3SAT to Independent Set Reduction

Very similar to 3SAT to independent set reduction:



Figure 1: Graph for $\varphi = (\neg x_1 \lor x_2 \lor x_3) \land (x_1 \lor \neg x_2 \lor x_3) \land (\neg x_1 \lor x_2 \lor x_4)$

Sample Reduction

Problem (SP1): Determine the shortest *simple* path in a graph. The graph is acyclic but has negative edge weights. Does this graph belong to: P NP-hard NP-complete NΡ \$1 16, 67 NO NO

Sample Reduction

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Langest Path Z: Find the longest path Humicet in G suple Hannicet In put: 66> adject: weight of He largest with

P NP-hard NP-complete

Multi-section questions

Practice: Bringing it all together

Does there exist some language $L \subseteq \{0, 1\}^*$ where:

 $L^* = (L^*)^*$

Does there exist some language $L \subseteq \{0, 1\}^*$ where:

```
L is decidable but L* is undecidable
```

Does there exist some language $L \subseteq \{0, 1\}^*$ where:

L is neither regular nor NP-hard

Does there exist some language $L \subseteq \{0, 1\}^*$ where:

L is in P, but L has a infinite fooling set

Savitch's Theorem

One last thought before you go....(my favorite theorem)

Proved by Walter Savitch in

Lemma Savitch's Theroem: NSPACE $(f(n)) \in DSPACE (f(n)^2) + 70$



Proved by Walter Savitch in

```
Lemma
Savitch's Theroem: NSPACE (f(n)) \subseteq DSPACE (f(n)^2)
```

Idea behind the proof:

- STCON: finds whether there is a path between two vertices in $O\left((\log(n))^2\right)$ space
- Convert a nondeterministic Turing machine that takes f(n) space into a configuration graph G_x^M
 - We know the tape can decide x in f(n) space. Therefore there are $2^{O(f(n))}$ configurations
 - Therefore G_x^M has $2^{O(f(n))}$ vertices
 - A deterministic Turing machine can run STCON on that graph resulting in $O\left(\left(\log\left(2^{O(f(n))}\right)\right)^2\right) \equiv O\left(f(n)^2\right)$ space

Farewell

AMA



AMAR

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"Would you tell me, please, which way I ought to go from here?"

- "That depends a good deal on where you want to get to," said the Cat.
- "I don't much care where—" said Alice.
- """Then it doesn't matter which way you go," said the Cat.
- "—so long as I get somewhere," Alice added as an explanation.
- "Oh, you're sure to do that," said the Cat, "if you only walk long enough."

Lewis Carroll, Alice's Adventures in Wonderland



"When you're going through hell, keep going." -Winston Churchill



26

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