#### Pre-lecture brain teaser

Prove at the following languages are regular:

All strings that end in 1011

· All strings that contain 101 or 010 as a substring.

All strings that do not contain 111 as a substring.

# ECE-374-B: Lecture 4 - RegExp-DFA-NFA Equivalence

Instructor: Nickvash Kani

September 05, 2023

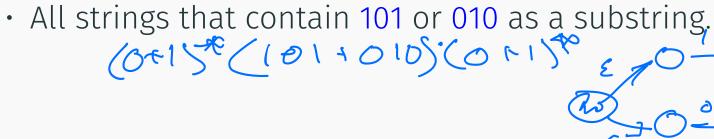
University of Illinois at Urbana-Champaign

#### Pre-lecture brain teaser

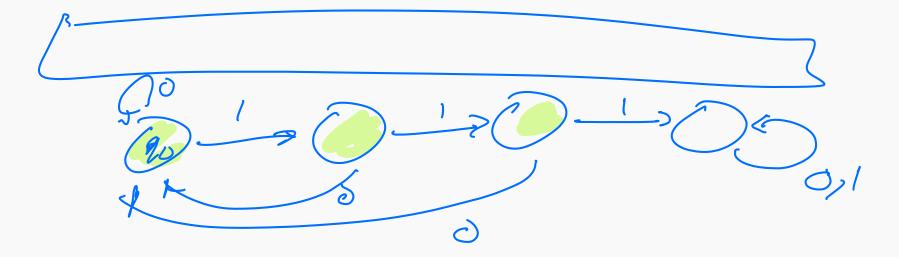
Prove at the following languages are regular:

• All strings that end in 1011 (0+1)x.1011





All strings that do not contain 111 as a substring.

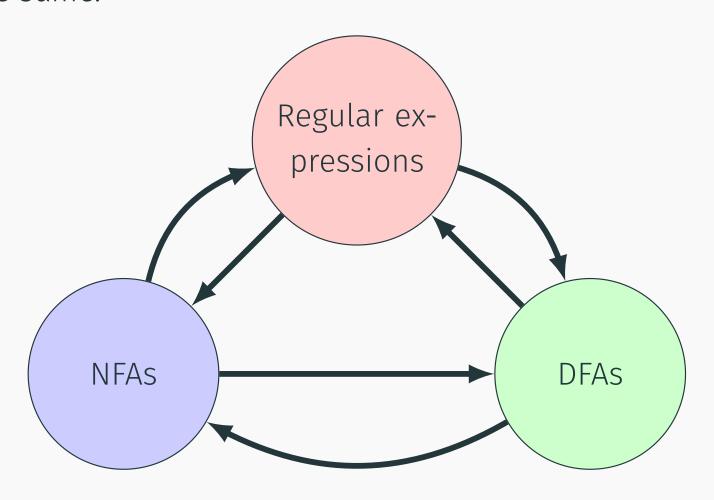


#### Theorem

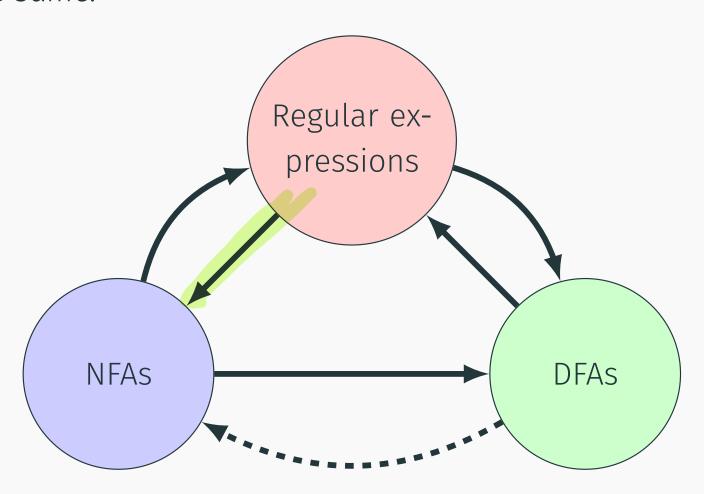
#### Theorem

- DFAs are special cases of NFAs (easy)
- NFAs accept regular expressions (seen)
- DFAs accept languages accepted by NFAs (shortly)
- Regular expressions for languages accepted by DFAs (shown previously)

#### Theorem

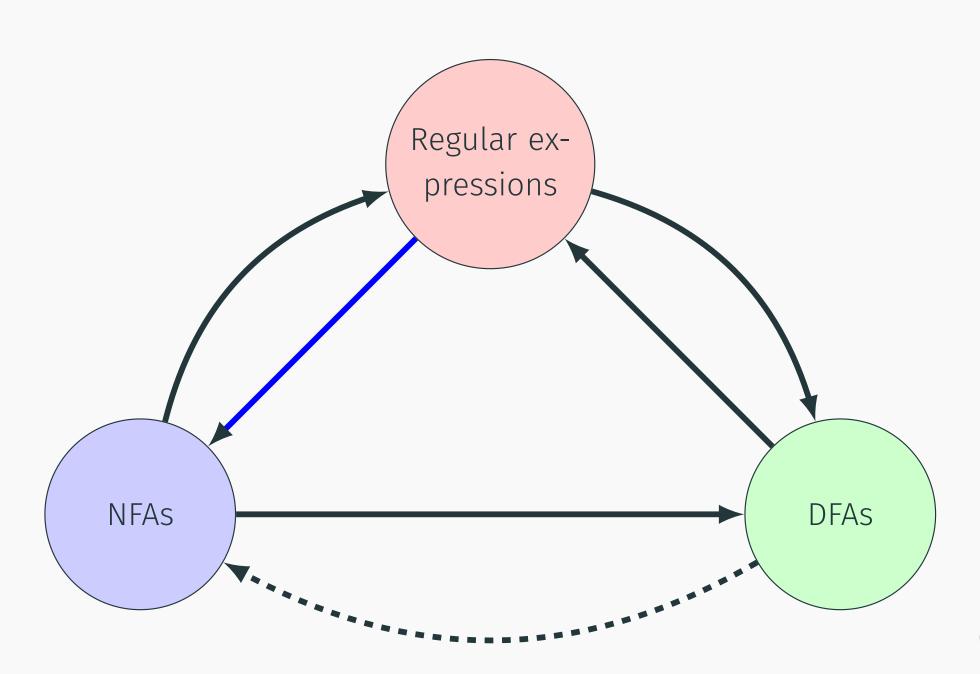


#### Theorem



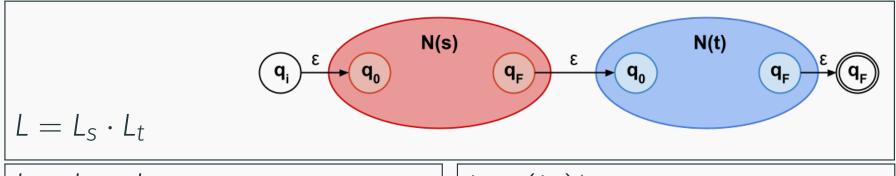
# Regular Expression to NFA

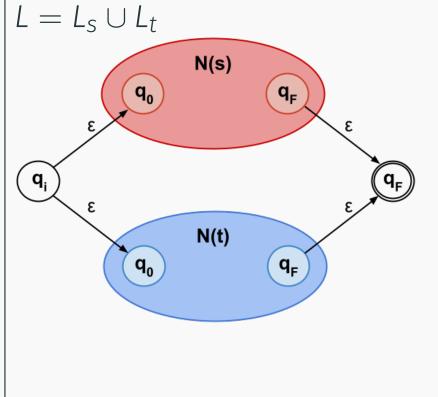
# Proving equivalence

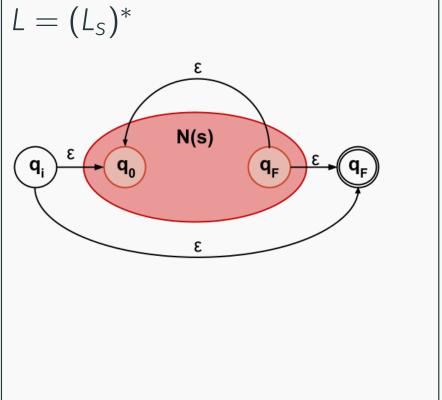


## Thompson's algorithm

#### Given two NFAs s and t:

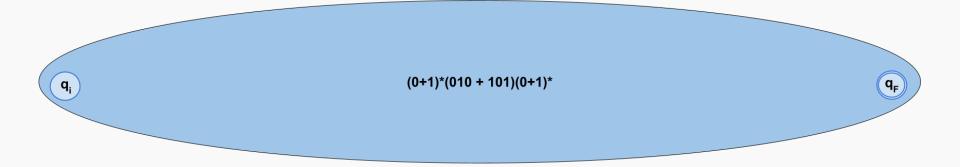






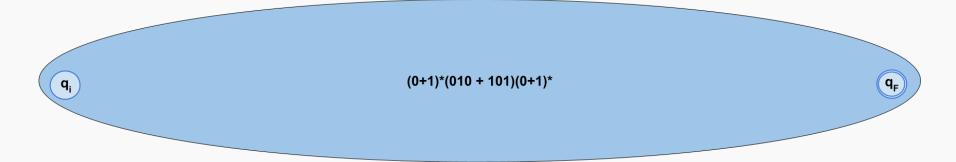
Let's take a regular expression and convert it to a DFA.

Example: 
$$(0+1)^*(101+010)(0+1)^*$$

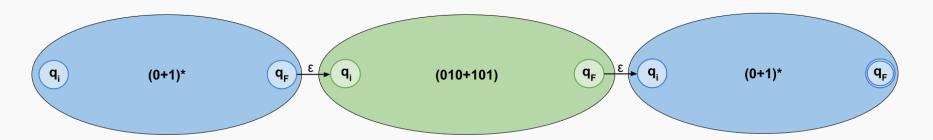


Let's take a regular expression and convert it to a DFA.

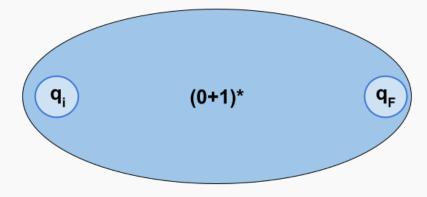
Example: 
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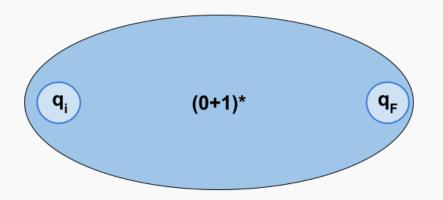
Using the concatenation rule:

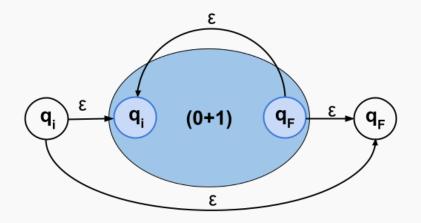


Find NFA for  $(0 + 1)^*$ 

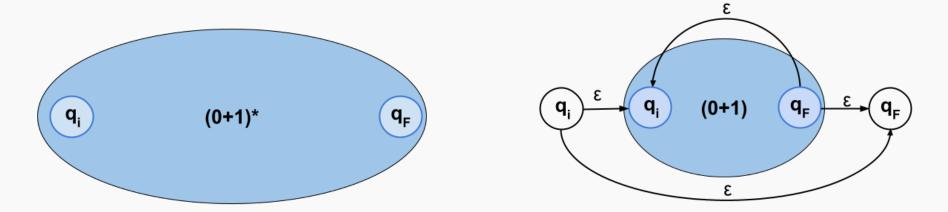


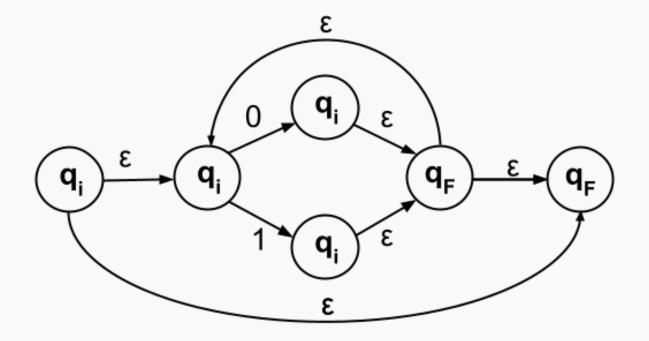
Find NFA for  $(0 + 1)^*$ 



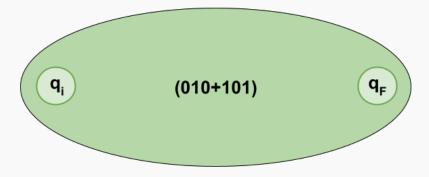


Find NFA for  $(0 + 1)^*$ 

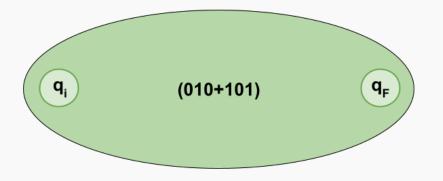


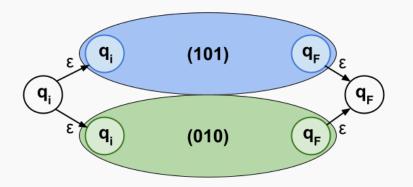


Find NFA for (101 + 010)

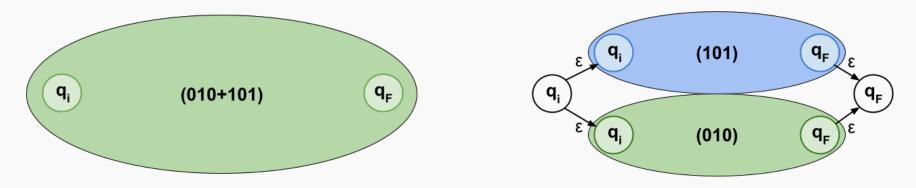


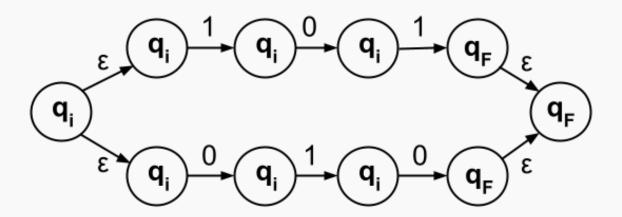
Find NFA for (101 + 010)





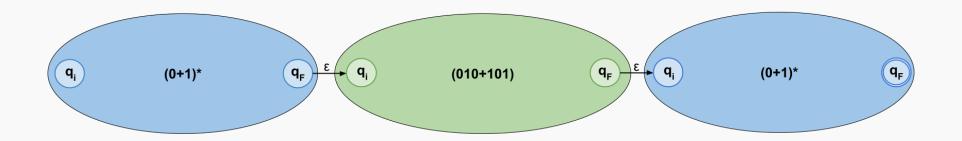
Find NFA for (101 + 010)





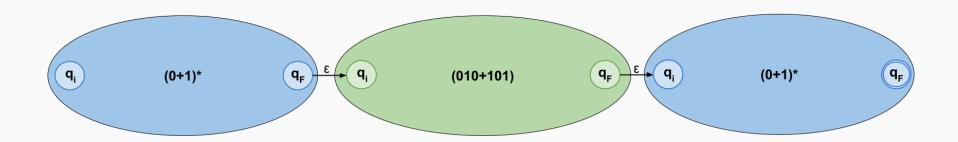
Let's take a regular expression and convert it to a NFA.

Example:  $(0+1)^*(101+010)(0+1)^*$ 

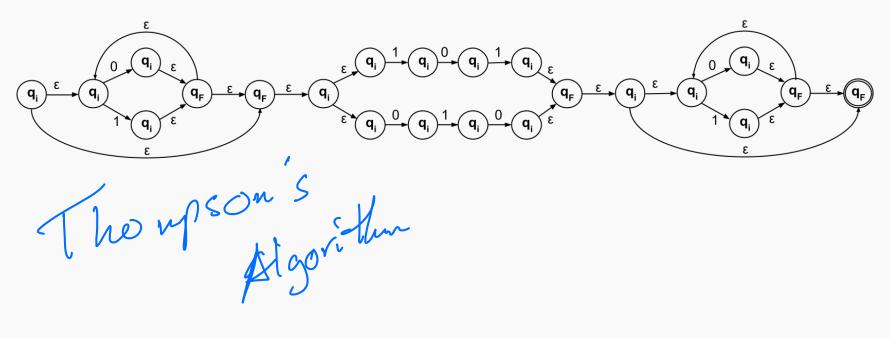


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$$(0+1)^*(101+010)(0+1)^*$$

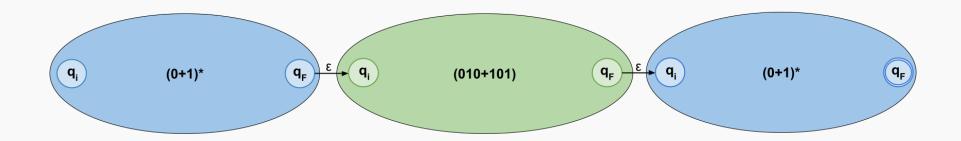


Using the concatenation rule:

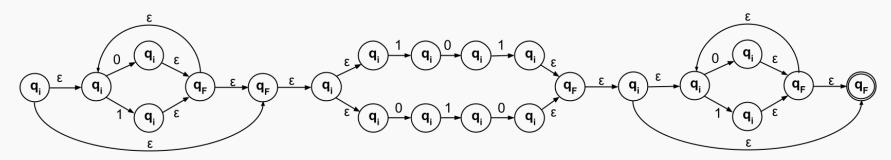


Let's take a regular expression and convert it to a NFA.

Example: 
$$(0+1)^*(101+010)(0+1)^*$$

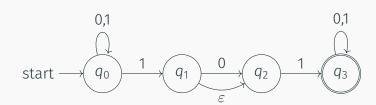


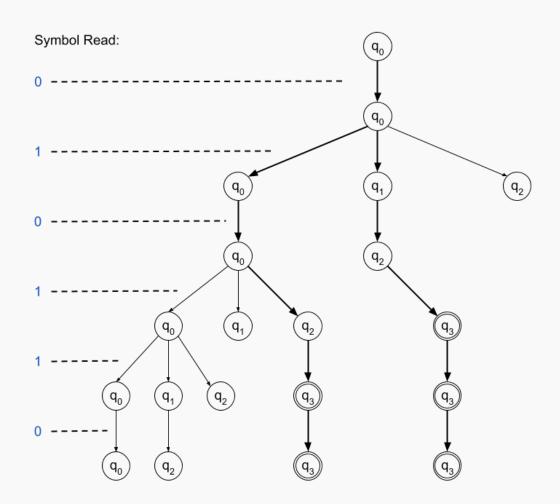
Using the concatenation rule:

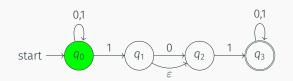


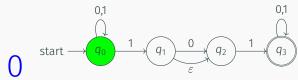
What does Thompson's algorithm mean?!

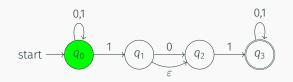
# Equivalence of NFAs and DFAs

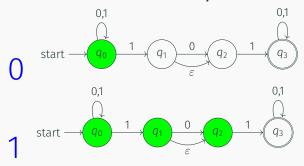


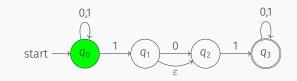


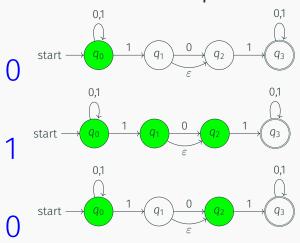


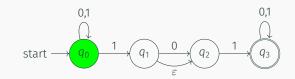


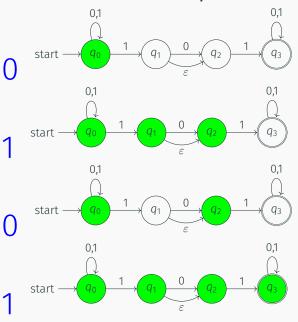


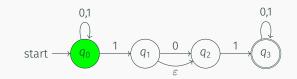


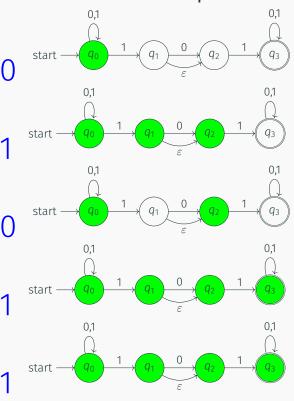


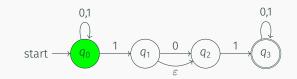


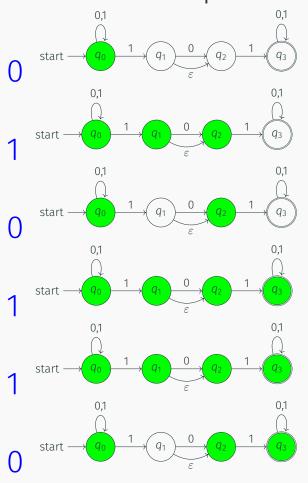


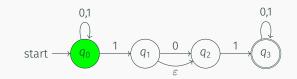






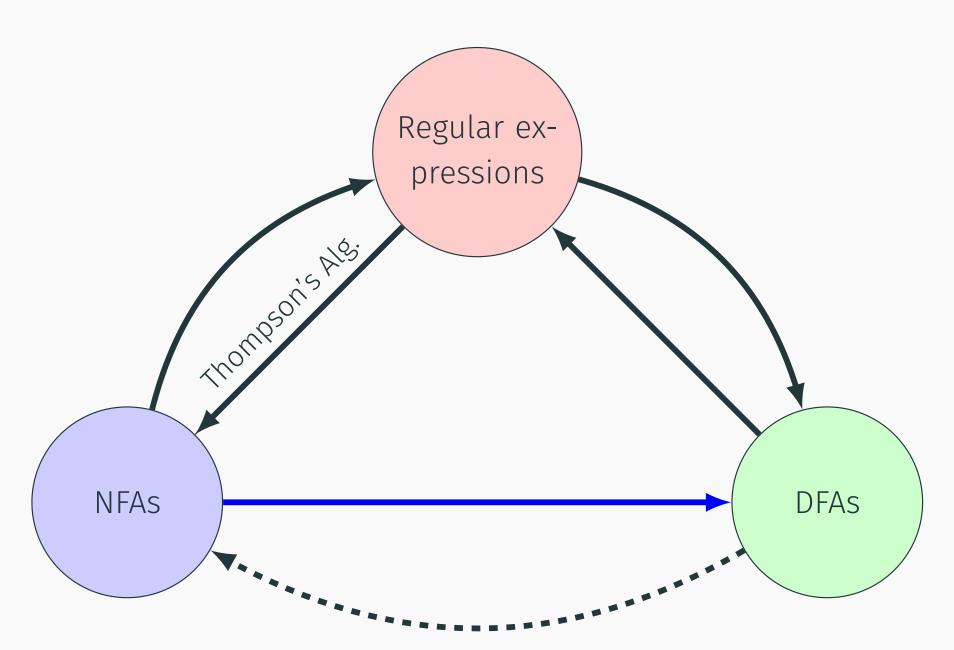






# Conversion of NFA to DFA

# Proving equivalence



## Equivalence of NFAs and DFAs

Theorem

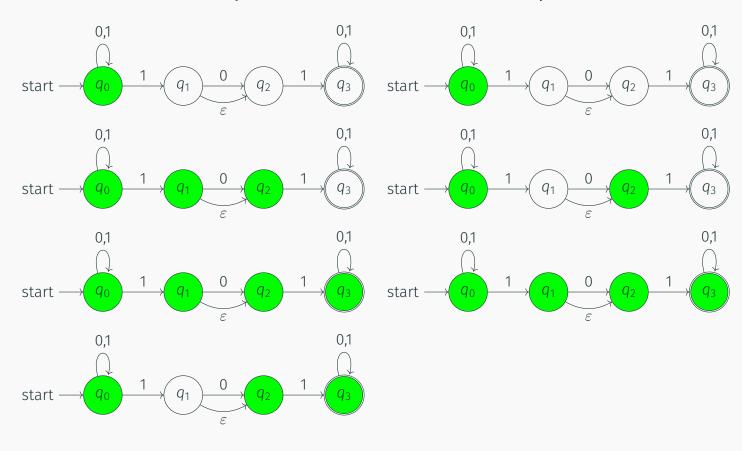
For every NFA N there is a DFA M such that L(M) = L(N).

#### DFAs are memoryless...

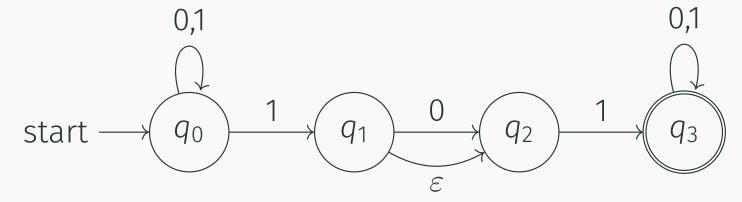
- DFA knows only its current state.
- The state is the memory.
- To design a DFA, answer the question:
   What minimal info needed to solve problem.

## Simulating NFA

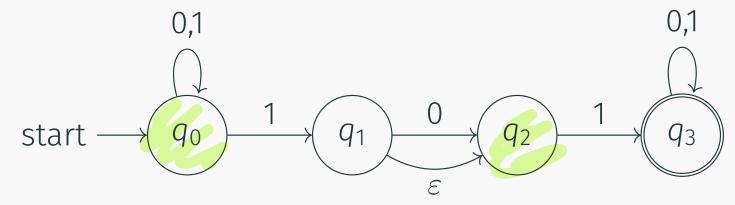
NFAs know many states at once on input 010110.



It is easy to state that the state of the automata is the states that it might be situated at.

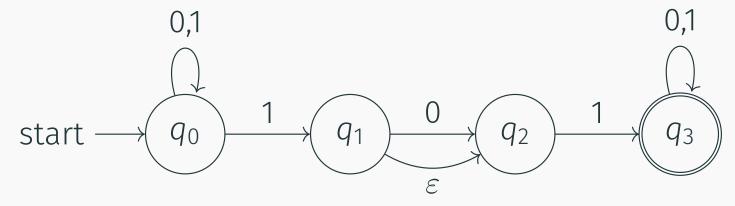


It is easy to state that the state of the automata is the states that it might be situated at.



configuration: A set of states the automata might be in.

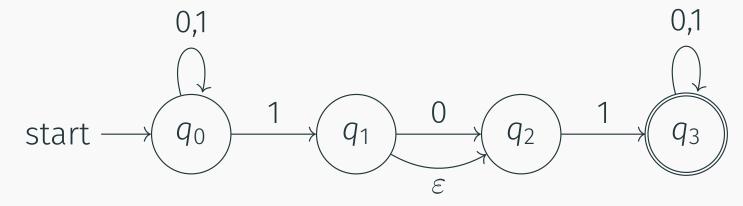
It is easy to state that the state of the automata is the states that it might be situated at.



configuration: A set of states the automata might be in.

Possible configurations:  $\mathcal{P}(q) = \emptyset$ ,  $\{q_0\}$ ,  $\{q_0, q_1\}$ ...

It is easy to state that the state of the automata is the states that it might be situated at.

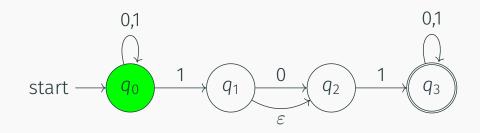


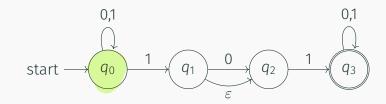
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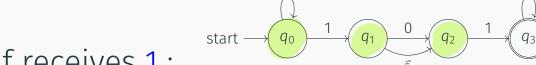
Big idea: Build a DFA on the configurations.

#### Example



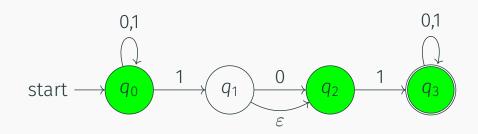


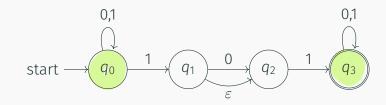
If receives 0:



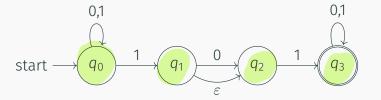
If receives 1:

## Example





If receives 0:



If receives 1:

#### Simulating an NFA by a DFA

- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- It needs to know at least  $\delta^*(s,x)$ , the set of states that N could be in after reading x
- Is it sufficient?

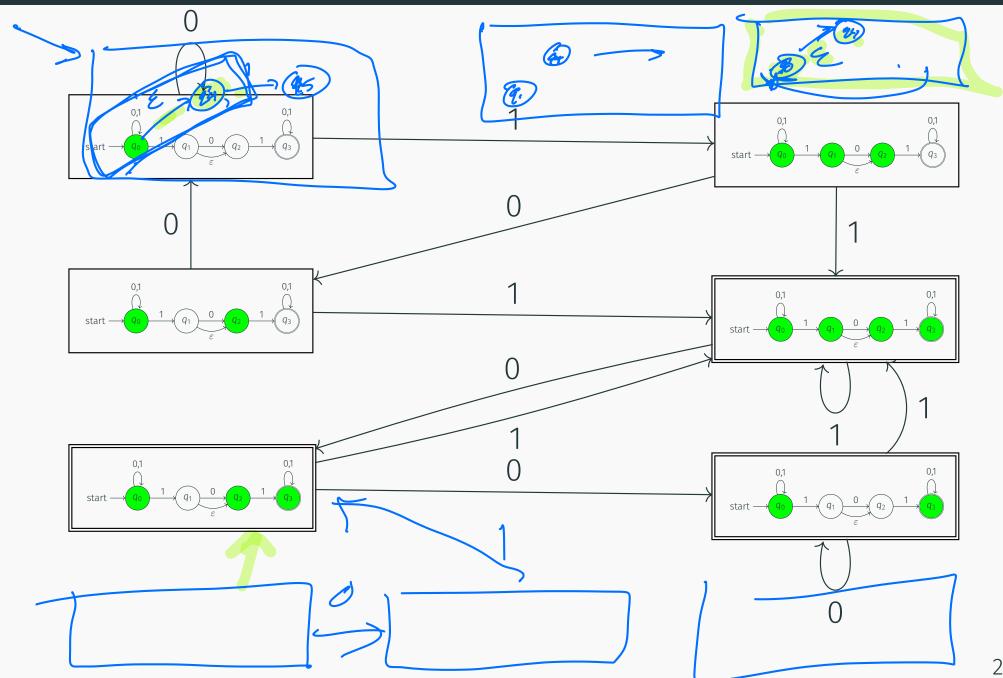
#### Simulating an NFA by a DFA

- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- It needs to know at least  $\delta^*(s,x)$ , the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute  $\delta^*(s, xa)$  after seeing another symbol a in the input.
- When should the program accept a string w? If  $\delta^*(s, w) \cap A \neq \emptyset$ .

**Key Observation:** DFA *M* simulating *N* should know current configuration of *N*.

State space of the DFA is  $\mathcal{P}(Q)$ .

#### **DFA from NFA**



#### Formal Tuple Notation for NFA

#### Definition

A non-deterministic finite automata (NFA)  $N = (Q, \Sigma, \delta, s, A)$  is a five tuple where

- · Q is a finite set whose elements are called states,
- Σ is a finite set called the input alphabet,
- $\delta: Q \times \Sigma \cup \{\epsilon\} \to \mathcal{P}(Q)$  is the transition function (here  $\mathcal{P}(Q)$  is the power set of Q),
- $s \in Q$  is the start state,
- $A \subseteq Q$  is the set of accepting/final states.

 $\delta(q, a)$  for  $a \in \Sigma \cup \{\epsilon\}$  is a subset of Q — a set of states.

#### **Subset State Construction**

NFA  $N = (Q, \Sigma, s, \delta, A)$ . We create a DFA  $(Q', \Sigma, \delta', s', A')$  as follows:

$$\cdot Q' = P(Q)$$

$$\cdot S' = \text{Eveach}(S)$$

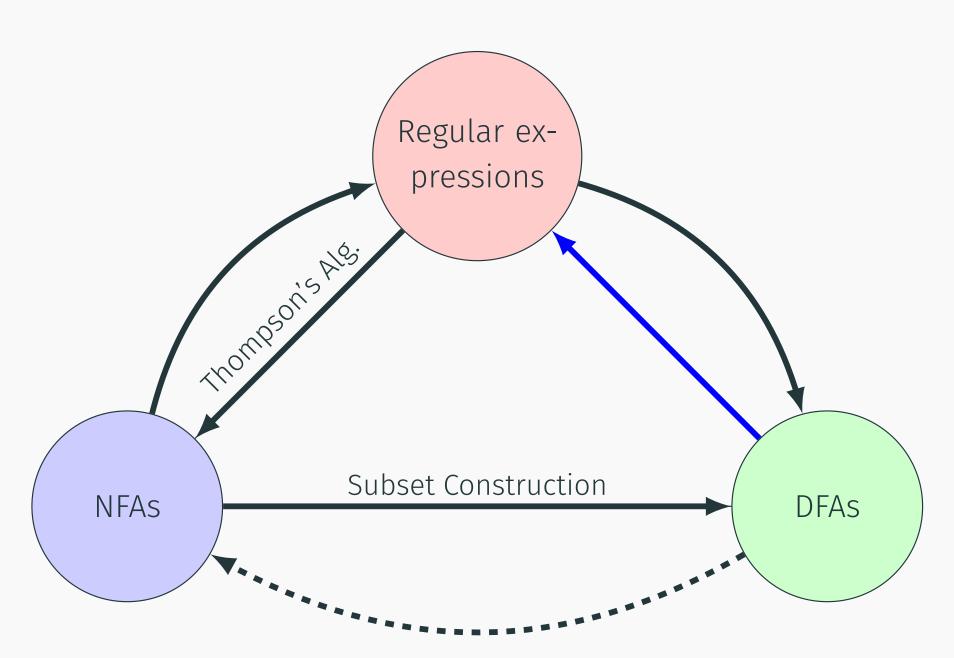
$$\cdot A' = \{ X \subseteq Q \mid X \cap A \neq \emptyset \}$$

$$\cdot \delta'(X, a) = \bigcup_{g \in X} \{ g, a \} \text{ for every } X \subseteq Q$$

$$a \in \mathcal{E}$$

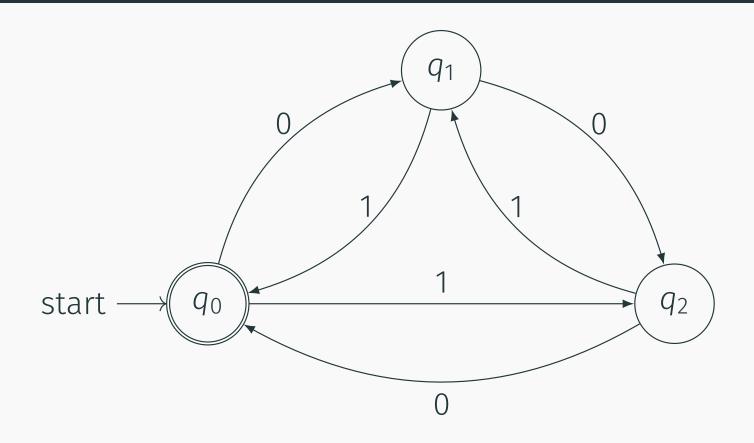
# DFAs to Regular expressions

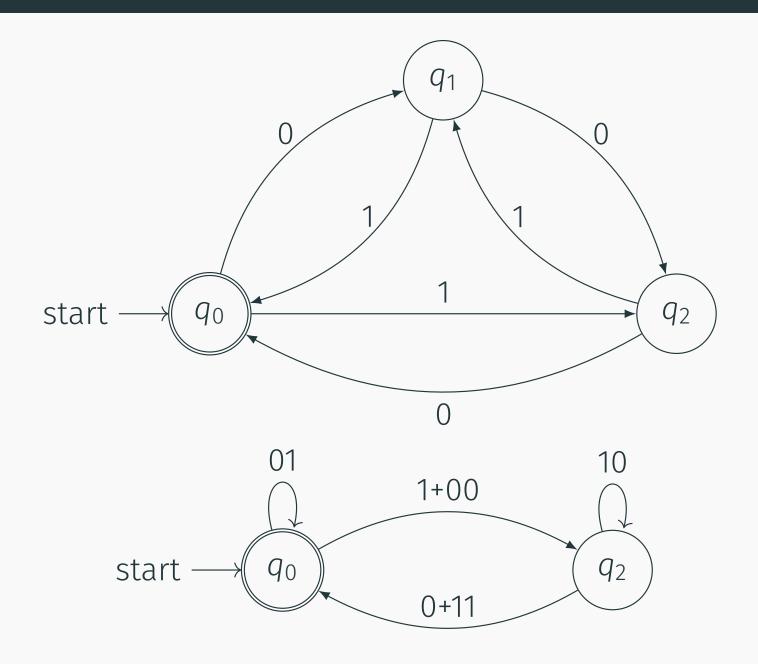
## Proving equivalence

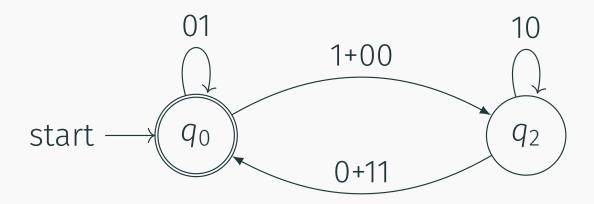


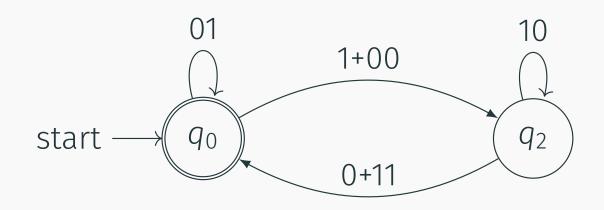
#### State Removal method

If 
$$q_1 = \delta(q_0, x)$$
 and  $q_2 = \delta(q_1, y)$   
then  $q_2 = \delta(q_1, y) = \delta(\delta(q_0, x), y) = \delta(q_0, xy)$ 

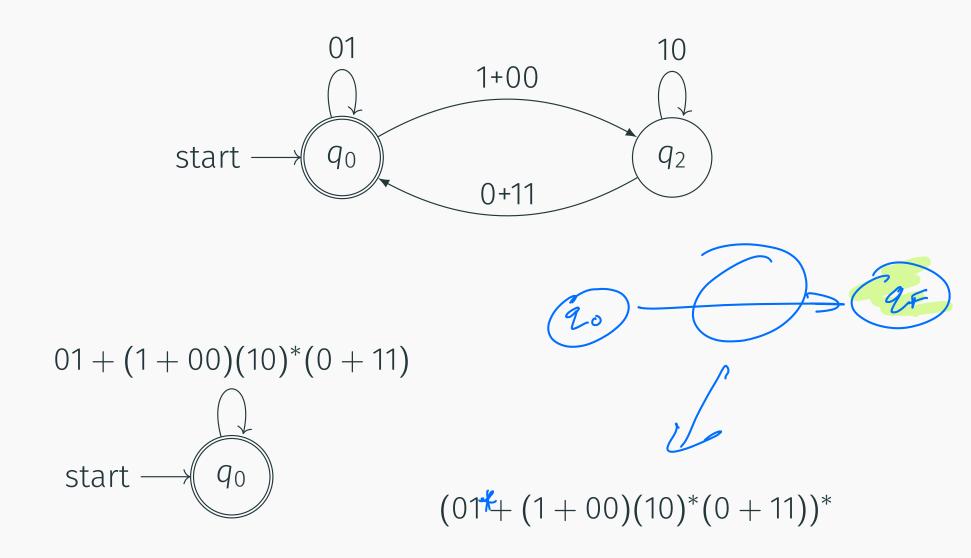








$$01 + (1 + 00)(10)^*(0 + 11)$$
start  $q_0$ 



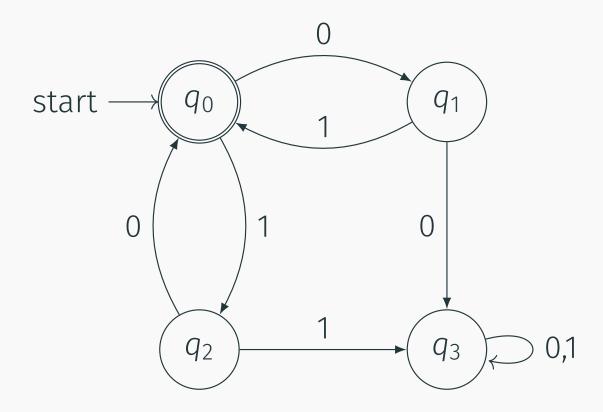
#### Algebraic method

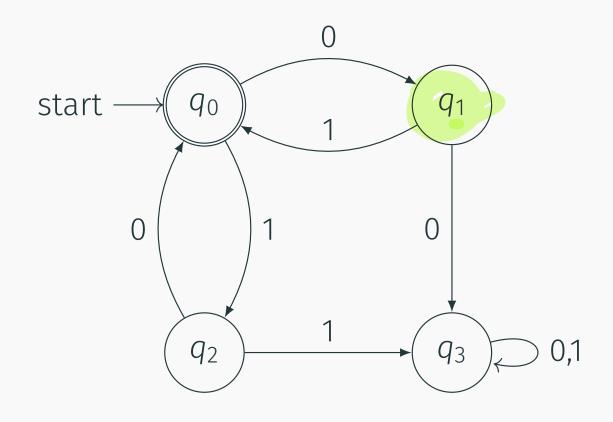
Transition functions are themselves algebraic expressions!

Demarcate states as variables.

Can rewrite  $q_1 = \delta(q_0, x)$  as  $q_1 = q_0 x$ 

Solve for accepting state.





• 
$$q_0 = \epsilon + q_1 1 + q_2 0$$

• 
$$q_1 = q_0 0$$

• 
$$q_2 = q_0 1$$

$$q_3 = q_1 + q_2 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_2 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_2 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_2 = q_1 + q_2 = q_2 = q_1 + q_3 = q_1 + q_2 = q_2 = q_1 + q_2 = q_2 = q_1 + q_2 = q_2$$

- $q_0 = \epsilon + q_1 1 + q_2 0$
- $q_1 = q_0 0$
- $q_2 = q_0 1$
- $q_3 = q_1 + q_2 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_2 + q_3 = q_1 + q_2 = q_1 + q_2 = q_1 + q_2 = q_2 = q_1 + q_3 = q_2 = q_1 + q_2 = q_2 = q_2 = q_1 + q_2 = q_2 = q_1 + q_2 = q_2$

Now we simple solve the system of equations for  $q_0$ :

- $q_0 = \epsilon + q_1 1 + q_2 0$
- $q_0 = \epsilon + q_0 01 + q_0 10$
- $q_0 = \epsilon + q_0(01 + 10)$

Theorem (Arden's Theorem)

$$R = Q + RP = QP^*$$

• 
$$q_0 = \epsilon + q_1 1 + q_2 0$$

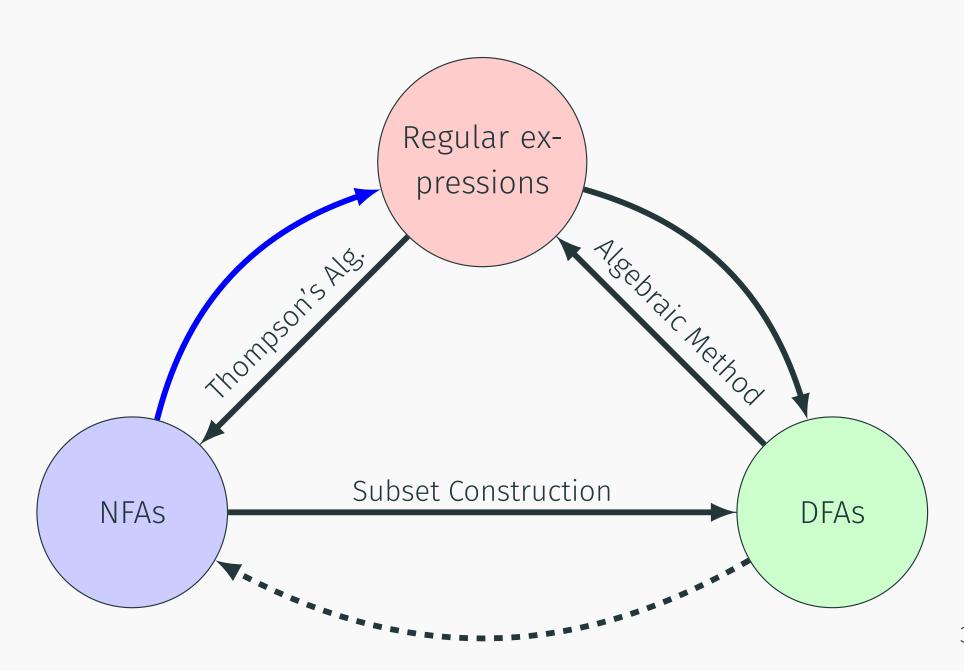
- $q_1 = q_0 0$
- $q_2 = q_0 1$
- $q_3 = q_1 + q_2 + q_3 = q_1 + q_3 = q_1 + q_3 = q_1 + q_2 + q_3 = q_1 + q_2 = q_1 + q_2 = q_1 + q_2 = q_2 = q_1 + q_3 = q_2 = q_1 + q_2 = q_2 = q_2 = q_1 + q_2 = q_2 = q_1 + q_2 = q_2$

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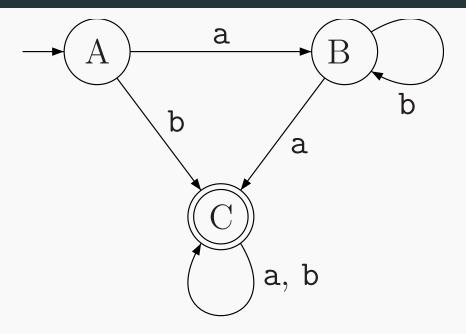
- $q_0 = \epsilon + q_1 1 + q_2 0$
- $q_0 = \epsilon + q_0 01 + q_0 10$
- $q_0 = \epsilon + q_0(01 + 10)$
- $q_0 = \epsilon(01+10)^* = (01+10)^*$

# Converting NFAs to Regular Expression

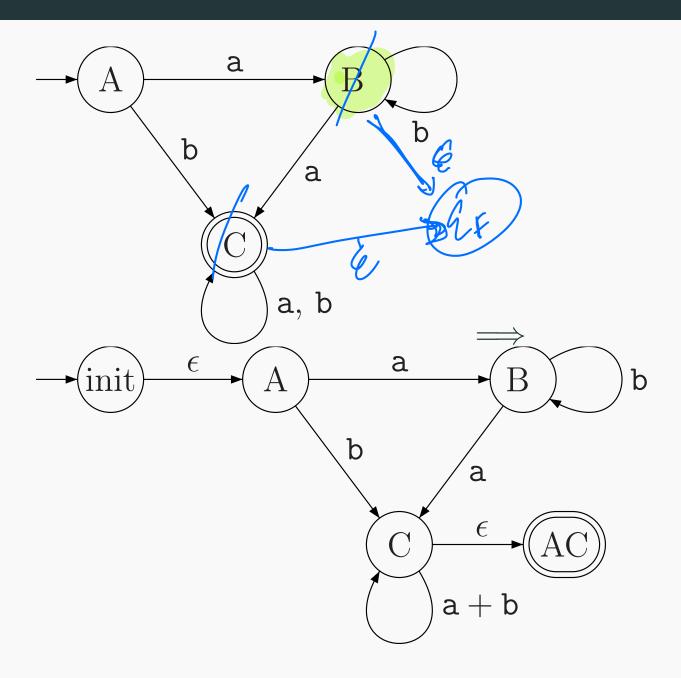
#### Proving equivalence



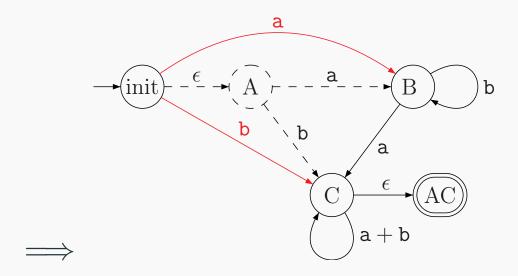
# Stage 0: Input



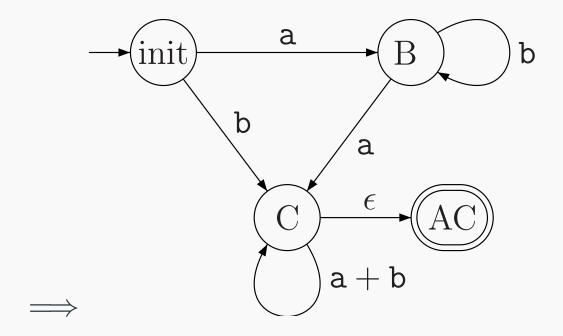
# Stage 1: Normalizing



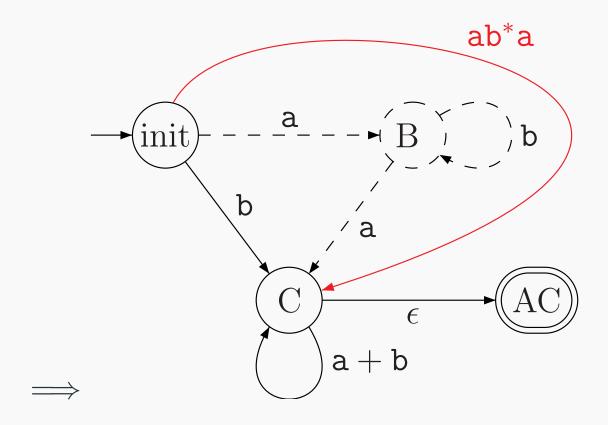
#### Stage 2: Remove state A



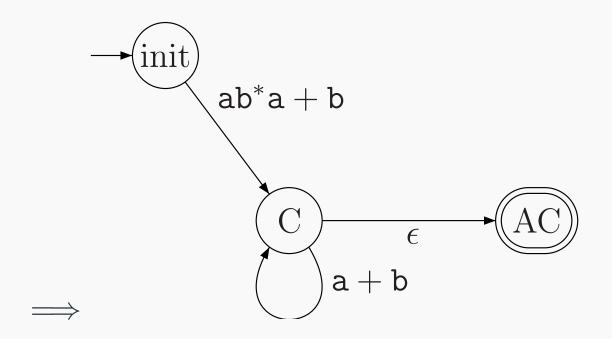
## Stage 4: Redrawn without old edges



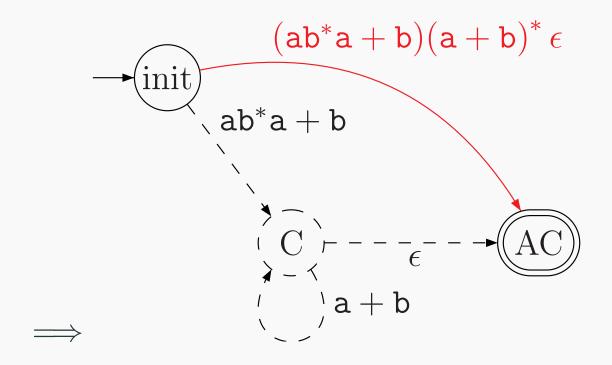
# Stage 4: Removing B



## Stage 5: Redraw



## Stage 6: Removing C



#### Stage 7: Redraw

$$\Rightarrow \frac{-(ab^*a + b)(a + b)^*}{AC}$$

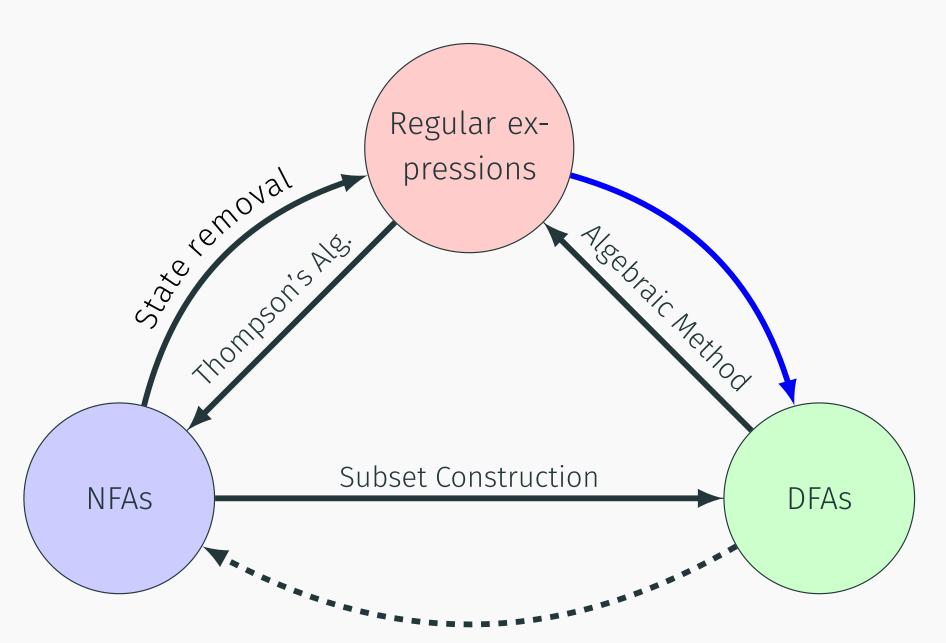
#### Stage 8: Extract regular expression

$$- \underbrace{(ab^*a + b)(a + b)^*}_{AC}$$

Thus, this automata is equivalent to the regular expression

# Regular expressions to DFAs

# Proving equivalence

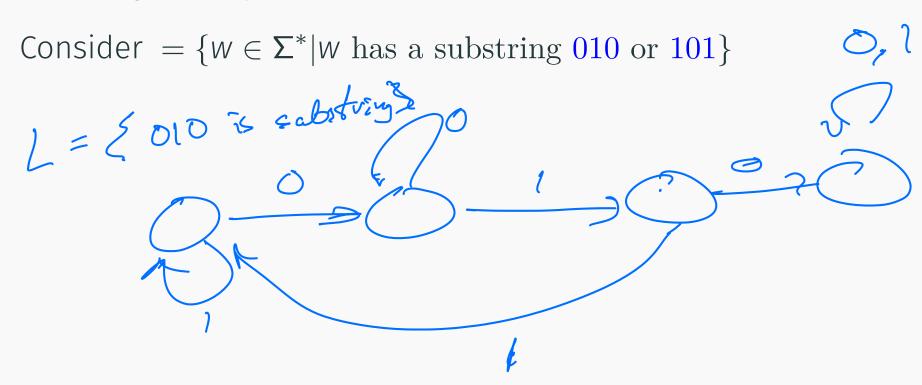


### Lemma

Many regular expressions cannot be easily converted to DFAs.

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#### Lemma

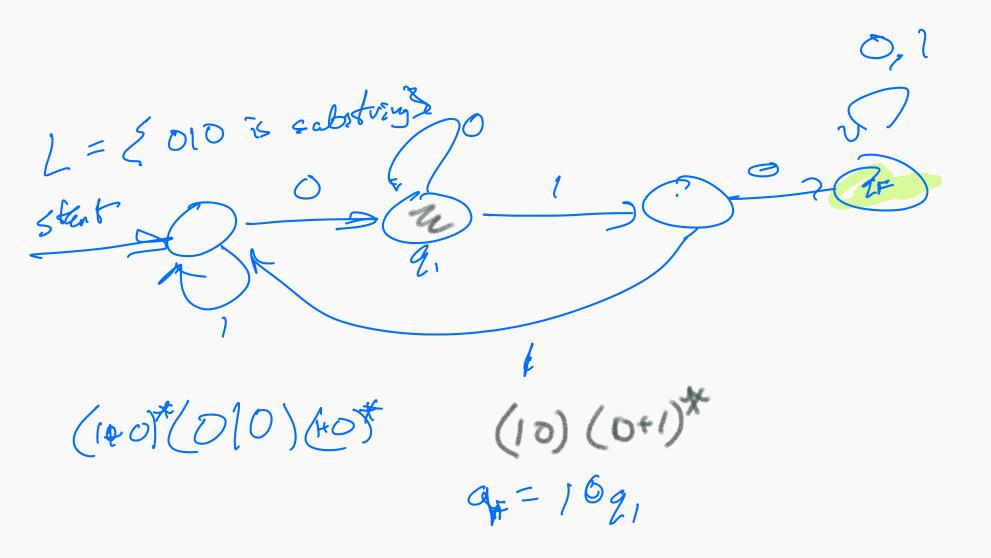
Many regular expressions cannot be easily converted to DFAs.

```
Consider = \{w \in \Sigma^* | w \text{ has a substring } 010 \text{ or } 101\}
```

• Is possible using Brzozowski<sup>1</sup> algorithm. Not needed for this course.

## But here's the idea anyway....

Draw the DFA for  $= \{w \in \Sigma^* | w \text{ has a substring 010} \}$ . What does each state represent?



## Brzozowski Method

Brings us to the **Brzozowski derivative** where  $(u^{-1}S)$  of a set S of strings and a string u is the set of strings obtainable from a string in S by cutting of the prefixing u.

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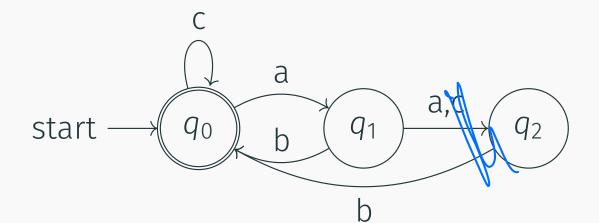
R	$a^{-1}R$	$b^{-1}R$	$c^{-1}R$
$q_0 = \varepsilon^{-1}R = (ab + c)^*$	$b(ab+c)^*$	Ø	$\overline{(ab+c)^*}$
$q_1 = b \left( ab + c \right)^*$	Ø	$(ab+c)^*$	$\emptyset$
$q_2 = \emptyset$	Ø	$\emptyset$	Ø

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$q_2 = \emptyset$	Ø	Ø	$(\emptyset)$



### Lemma

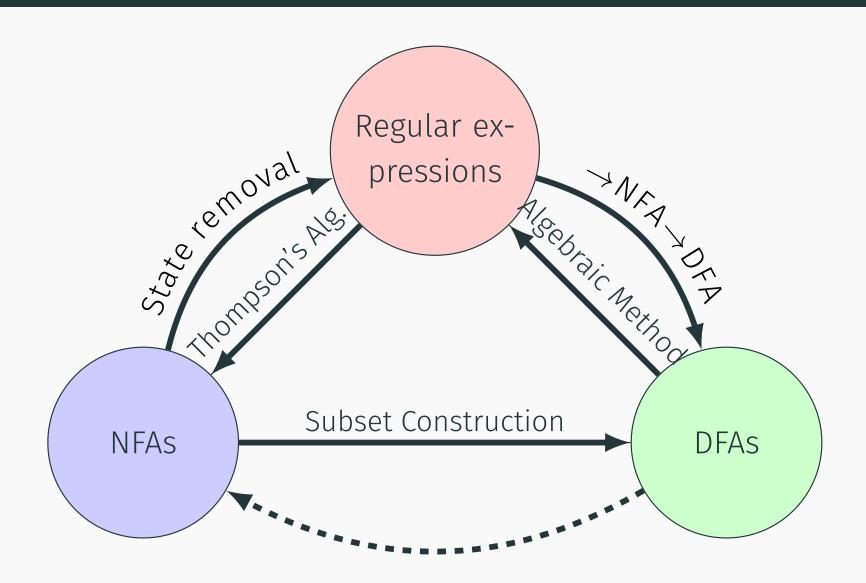
Many regular expressions cannot be easily converted to DFAs.

Consider =  $\{w \in \Sigma^* | w \text{ has a substring } 010 \text{ or } 010\}$ 

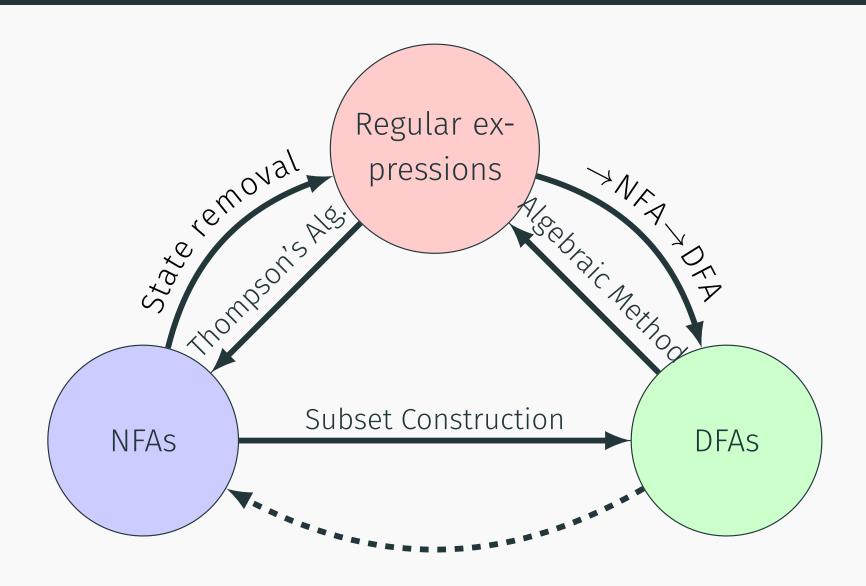
- Is possible using Brzozowski<sup>2</sup> algorithm. Not needed for this course.
- Easier to just convert RegEx  $\rightarrow$  NFA  $\rightarrow$  DFA.

# Conclusion

# Proving equivalence



# Proving equivalence



But what about the expressions at aren't regular?! See on Thursday