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$M$  [On input  $w$ ]:

1. Non-deterministically divide  $w$  into pieces  $w = x_1x_2 \cdots x_k$ .
2. For each  $x_i$ , nondeterministically guess the certificates that show  $x_i \in A$ .
3. Verify all certificates if possible, then *accept*, Otherwise if verification fails, *reject*.

# ECE-374-B: Lecture 26 - Final Review

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**Instructor:** Abhishek Kumar Umrawal

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University of Illinois at Urbana-Champaign

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# Announcements

- Midterm 3 grading is in progress and shall finish by this Wednesday.
- Grade estimates will be released as soon as possible after the midterm 3 grades are released.
- Final is next Tuesday. Good luck to who are taking it!
- Please do your ICES evaluations (or, you know, talk to me).

# Final Topics

Topics for the final exam include:

- Everything on Midterm 1:
  - Regular expressions
  - DFAs, NFAs,
  - Fooling Sets and Closure properties
  - CFGs and PDAs
  - CSGs and LBAs
- Turing Machines
- MST Algorithms
- Everything on Midterm 2
  - Asymptotic Bounds
  - Recursion, Backtracking
  - Dynamic Programming
  - DFS/BFS
  - DAGs and TopSort
  - Shortest path algorithms
- Everything on Midterm 3
  - Reductions
  - P, NP, NP-hardness
  - Decidability



# Final Topics

In today's lecture let's focus on a few that you guys had trouble on in the midterms (and the most recent stuff which you'll be tested on).

- Everything on Midterm 1:
  - **Regular expressions**
  - **DFAs, NFAs,**
  - **Fooling Sets and Closure properties**
  - **CFGs and PDAs**
  - CSGs and LBAs
- Turing Machines
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## Practice: Asymptotic bounds

Given an asymptotically tight bound for:

$$\sum_{i=1}^n i^3 \quad (1)$$

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Given an asymptotically tight bound for:

$$\sum_{i=1}^n i^3 \quad (1)$$

**Answer:**  $\Theta(n^4)$

Explanation: The closed form for the above sum is  $\frac{n^2(n+1)^2}{4}$ .

## Practice: Regular expressions

Find the regular expression for the language:

$$\{w \in \{0, 1\}^* \mid w \text{ does not contain } 00 \text{ as a substring}\} \quad (2)$$

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Solution 1:  $(\varepsilon + 0)(1 + 10)^*$

Solution 2:  $1^*(011^*)^*(\varepsilon + 0)$

## Practice: Fooling Sets

Is the following language regular?

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$$R = (01)^* + 0 + 1 + \varepsilon$$

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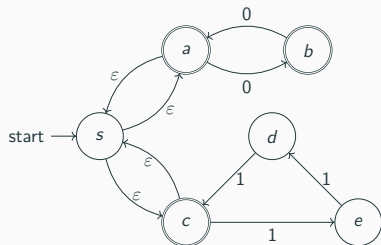
Consider the following set.

$$F = \{0^i \mid i \geq 0\}$$

Take  $0^i \in F$  and  $0^j \in F$  such that  $i \neq j$ . For  $x = 1^i$ , observe that  $0^i 1^i \in L$  and  $0^j 1^i \notin L$ . This implies that  $F$  is an infinite fooling set for  $L$ . Hence,  $L$  is not regular.

## Practice: NFAs and DFAs

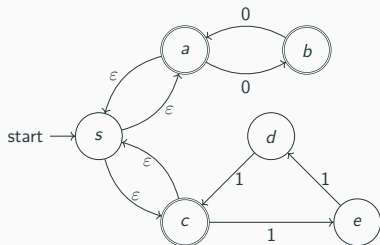
Let  $M$  be the following NFA:



Which of the following statements about  $M$  are true?

## Practice: NFAs and DFAs

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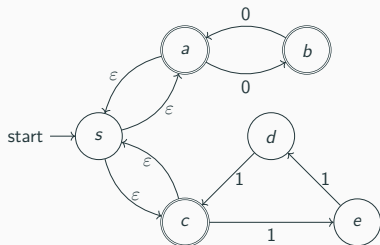


Which of the following statements about  $M$  are true?

1.  $M$  accepts the empty string  $\epsilon$  - True

## Practice: NFAs and DFAs

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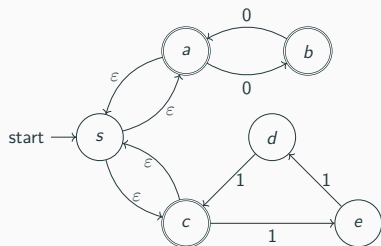


Which of the following statements about  $M$  are true?

1.  $M$  accepts the empty string  $\epsilon$  - True
2.  $\delta(s, 010) = \{s, a, c\}$  - False.  $\delta(s, 010) = \emptyset$

## Practice: NFAs and DFAs

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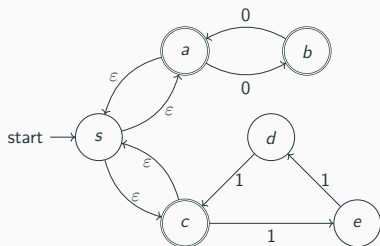


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## Practice: NFAs and DFAs

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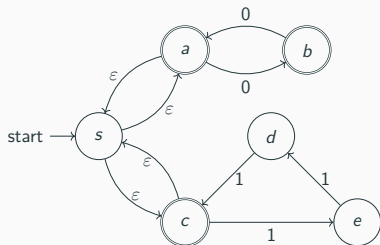


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## Practice: NFAs and DFAs

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3.  $\epsilon$ -reach( $a$ ) =  $\{s, a, c\}$  - True
4.  $M$  rejects the string **11100111000** - True - three zeros at end, end up in state **b**
5.  $L(M) = (00)^* + (111)^*$  - False -  $L(M) = (00 + 111)^*$

## Practice: Closure

Which of the following is true for **every** language  $L \subseteq \{0, 1\}^*$

1.  $L^*$  is non-empty - True -  $L^*$  always contains the empty string  $\varepsilon$
2.  $L^*$  is regular - False - See previous example. Let  $L = \{0^{n^2}1\}$  always contains the empty string  $\varepsilon$
3. If  $L$  is NP-Hard, then  $L$  is not regular - True - All regular languages are in P, because DFA's are linear time algorithms
4. If  $L$  is not regular, then  $L$  is undecidable - False - The language  $L = \{0^n1^n \mid n \geq 0\}$  is not regular but still decidable



## Context-Free Languages

Given  $\Sigma = 0, 1$ , the language  $L = \{0^n 1^n | n \geq 0\}$  is represented by which grammar?

(a)

$$S \rightarrow 0T1|1$$

$$T \rightarrow T0|\epsilon$$

(c)

$$S \rightarrow 0S1|0S|S1|\epsilon$$

(d)

$$S \rightarrow AB1$$

$$A \rightarrow 0$$

$$B \rightarrow S|\epsilon$$

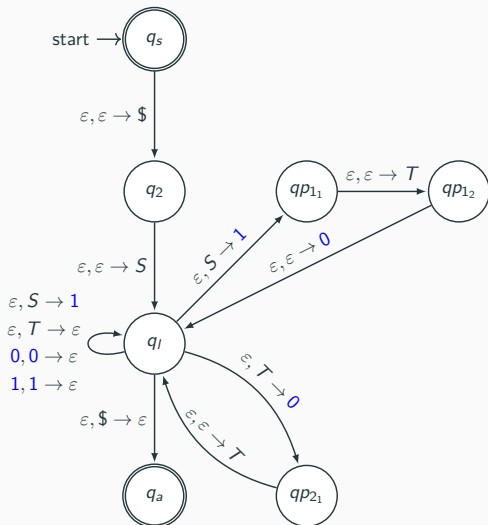
(b)

$$S \rightarrow 0S1$$

(e) None of the above

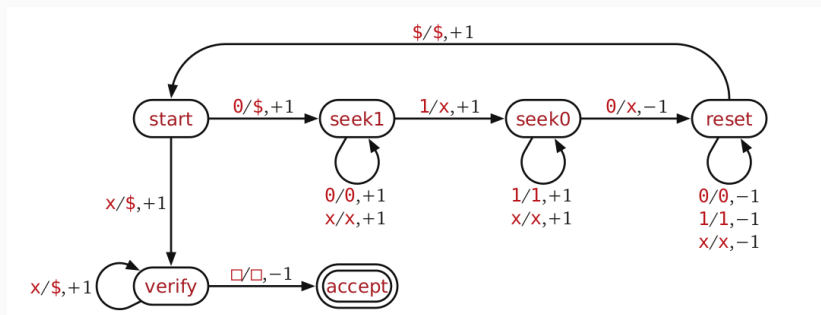
# Push-down Automata

What is the context-free grammar of the following push-down automata:



# Turing machines

You have the following Turing machine diagram that accepts a particular language whose alphabet  $\Sigma = \{0, 1\}$ . Please describe the language.



$$L = \{0^n 1^n 0^n \mid n \geq 0\}$$

## Linear Time Selection

Recall the linear time selection algorithm that uses the medians of medians. We use the same algorithm, but instead of lists of size 5, we break the array into lists of size 7 and do the median-of-medians as normal. The running time for my new algorithm is:

- (a)  $O(\log(n))$
- (b)  $O(n)$
- (c)  $O(n\log(n))$
- (d)  $O(n^2)$
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Why did we choose lists of size 5? Will lists of size 3 work?

(Hint) Write a recurrence to analyze the algorithm's running time if we choose a list of size  $k$ .

# Graph Exploration

We looked at the BasicSearch algorithm:

```
Explore(G, u):  
  Visited[1 .. n] ← FALSE  
  // ToExplore, S: Lists  
  Add u to ToExplore and to S  
  Visited[u] ← TRUE  
  while (ToExplore is non-empty) do  
    Remove node x from ToExplore  
    for each edge xy in Adj(x) do  
      if (Visited[y] = FALSE)  
        Visited[y] ← TRUE  
        Add y to ToExplore  
        Add y to S  
  
Output S
```

We said that if ToExplore was a:

- Stack, the algorithm is equivalent to **DFS**
- Queue, the algorithm is equivalent to **BFS**

What if the algorithm was written recursively (instead of the while loop, you recursively call explore). What would the algorithm be equivalent to?

## Minimum Spanning Trees

Let  $G = (V, E)$  be a connected, undirected graph with edge weights  $w$ , such that the weights are distinct, i.e., no two edges have the same weight. Which of the following is necessarily true about a minimum spanning tree of  $G$ ?

- (a) If  $T_1$  and  $T_2$  are MSTs of  $G$  then  $T_1 = T_2$ , i.e., the MST is unique.
- (b) There are MSTs  $T_1$  and  $T_2$  such that  $T_1 \neq T_2$  i.e, MST is not unique.
- (c) There is an edge  $e$  that is **unsafe** that belongs to a MST.
- (d) There is a **safe** edge that does not belong to a MST of  $G$ .

## Reduction: 3SAT to Clique

Consider the two problems:

### Problem: 3SAT

**Instance:** Given a CNF formula  $\varphi$  with  $n$  variables, and  $k$  clauses

**Question:** Is there a truth assignment to the variables such that  $\varphi$  evaluates to true

### Problem: Clique

**Instance:** A graph  $G$  and an integer  $k$ .

**Question:** Does  $G$  has a clique of size  $\geq k$ ?

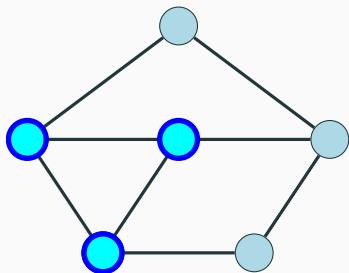
Reduce 3SAT to CLIQUE



## Reduction: 3SAT to Clique

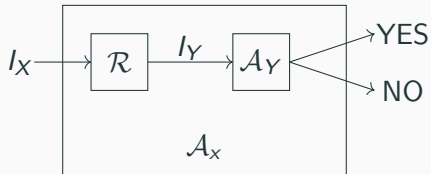
Given a graph  $G$ , a set of vertices  $V'$  is:

clique: every pair of vertices in  $V'$  is connected by an edge of  $G$ .



## Reduction: 3SAT to Clique

Bust out the reduction diagram:



## Reduction: 3SAT to Clique

Some thoughts:

- Clique is a fully connected graph and very similar to the independent set problem
- We want to have a clique with all the satisfying literals
  - Can't have literal and its negation in same clique
  - Only need one satisfying literal per clique

## Reduction: 3SAT to Clique

Hence the reduction creates a undirected graph  $G$ :

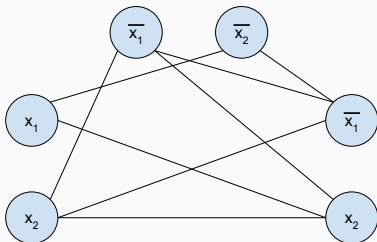
- Nodes in  $G$  are organized in  $k$  groups of nodes. Each triple corresponds to one clause.
- The edges of  $G$  connect all but:
  - nodes in the same triple
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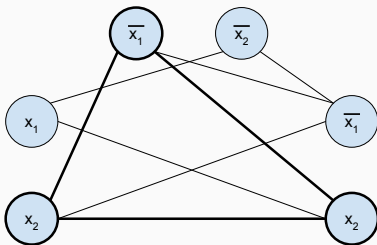


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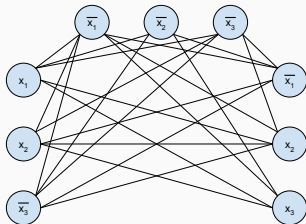


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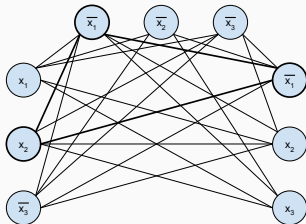


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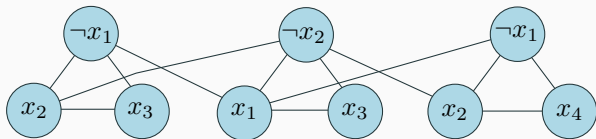
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## 3SAT to Independent Set Reduction

Very similar to 3SAT to independent set reduction:



**Figure 1:** Graph for  $\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$