Find the regular expression for the language containing all binary strings that do not contain the subsequence 111000



10101000

<u>RE:</u> $0^* + 0^* (0^* + 0^* | 0^* | 0^* + \cdots$

ECE-374-B: Lecture 3 - NFAs

Instructor: Abhishek Kumar Umrawal January 25, 2024

University of Illinois at Urbana-Champaign

Find the regular expression for the language containing all binary strings that **do not** contain the subsequence 111000



0* + 0*10* + 0*10*10* + 0*10*10*1* + 0*10*10*10*101* +

0*10*10*101*01*

Does luck allow us to solve unsolvable problems?



Does luck allow us to solve unsolvable problems? Consider two machines: M_1 and M_2

- \cdot M₁ is a classic deterministic machine.
- M₂ is a "<u>lucky</u>" machine that <u>will always make the right</u> choice.

Problem: Find shortest path from *a* to *b*

Program on M₁ (Dijkstra's algorithm):

Initialize for each node v, $\text{Dist}(s,v) = d'(s,v) = \infty$ Initialize $X = \emptyset$, d'(s,s) = 0for i = 1 to |V| do Let v be node realizing $d'(s,v) = \min_{u \in V-X} d'(s,u)$ Dist(s,v) = d'(s,v) $X = X \cup \{v\}$ Update d'(s,u) for each u in V - X as follows: $d'(s,u) = \min(d'(s,u), \text{Dist}(s,v) + \ell(v,u))$ **Problem:** Find shortest path from *a* to *b*

Program on M₂ (Blind luck):

```
path = []
current = a
While(not at b)
    take an outgoing edge from current node
    current = new location
    path += current
return path
```

Does luck allow us to solve unsolvable problems? Consider two machines: M_1 and M_2

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Question:

Does luck allow us to solve unsolvable problems? Consider two machines: M_1 and M_2

- *M*₁ is a classic deterministic machine.
- *M*₂ is a "lucky" machine that will always make the right choice.

Question: Are there problems which M_2 can solve that M_1 cannot.

Non-determinism in computing

In computer science, a nondeterministic machine is a theoretical device that can have more than one output for the same input.

A machine that is capable of taking multiple states concurrently. Whenever it reaches a choice, it takes both paths.

If there is a path for the string to be accepted by the machine, then the string is part of the language.



Why non-determinism?



- Non-determinism adds power to the model; richer programming language and hence (much) easier to "design" programs
- Fundamental in **theory** to prove many theorems
- Very important in **practice** directly and indirectly
- Many deep connections to various fields in Computer Science and Mathematics

Many interpretations of non-determinism. Hard to understand at the outset. Get used to it and then you will appreciate it slowly.

Non-deterministic finite automata (NFA) Introduction

Non-deterministic Finite State Automata by example

When you come to a fork in the road, take it.

Non-deterministic Finite State Automata by example

When you come to a fork in the road, take it.



Today we'll talk about automata whose logic **is not** deterministic.



NFA acceptance: Informal



Informal definition: An NFA *N* accepts a string *w* iff some accepting state is reached by *N* from the start state on input *w*.

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The language accepted (or recognized) by a NFA N is denote by L(N) and defined as: $L(N) = \{w \mid N \text{ accepts } w\}$.



NFA acceptance: Wait! what about the ϵ ?!



start
$$\rightarrow \begin{array}{c} 0,1 \\ q_0 \\ q_0 \\ \hline \end{array}$$

Is 010110 accepted?



0|E0| = 0|0|



Is 010110 accepted? Yes



ゎ

O

- Is 010110 accepted? Yes
- Is 010 accepted? No

Ponctice !



- Is 010110 accepted? Yes
- Is 010 accepted? No
- Is 101 accepted? Yes



- Is 010110 accepted? Yes
- Is 010 accepted? No
- Is 101 accepted? Yes
- Is 10011 accepted? Yes



- Is 010110 accepted? Yes
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- What is the language accepted by *N*? All strings with 101 or 11 as a sub string.



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Comment: Unlike DFAs, it is easier in NFAs to show that a string is accepted than to show that a string is **not** accepted.

Formal definition of NFA

• *Q* is a finite set whose elements are called states,

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- $\cdot \Sigma$ is a finite set called the input alphabet,
- $\delta : Q \times \Sigma \cup \{\varepsilon\} \to \mathcal{P}(Q)$ is the transition function (here $\mathcal{P}(Q)$ is the power set of Q), • **Power set**: The set

$$6: Q \times \Sigma \cup \{e_{j}^{2} \longrightarrow P(Q)$$
 possible
subschift
a set

Definition

A non-deterministic finite automata (NFA) $N = (Q, \Sigma, \delta, s, A)$ is a five tuple where

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Q: a set. Power set of *Q* is: $\mathcal{P}(Q) = 2^Q = \{X \mid X \subseteq Q\}$ is set of all subsets of *Q*.

Example $Q = \{1, 2, 3, 4\}$

$$\mathcal{P}(Q) = \left\{ \begin{array}{c} \{1, 2, 3, 4\}, \\ \{2, 3, 4\}, \{1, 3, 4\}, \{1, 2, 4\}, \{1, 2, 3\}, \\ \{1, 2\}, \{1, 3\}, \{1, 4\}, \{2, 3\}, \{2, 4\}, \{3, 4\}, \\ \{1\}, \{2\}, \{3\}, \{4\}, \\ \{\} \end{array} \right\}$$

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- $\delta : Q \times \Sigma \cup \{\varepsilon\} \to \mathcal{P}(Q)$ is the transition function (here $\mathcal{P}(Q)$ is the power set of Q),
- $s \in Q$ is the start state,
- $A \subseteq Q$ is the set of accepting/final states.

 $\delta(q, a)$ for $a \in \Sigma \cup \{\varepsilon\}$ is a subset of Q – a set of states.



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• NFA
$$N = (Q, \Sigma, \delta, s, A)$$

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- Want transition function $\delta^* : Q \times \Sigma^* \to \mathcal{P}(Q)$
- $\delta^*(q, w)$: set of states reachable on input *w* starting in state *q*.

Definition For NFA $N = (Q, \Sigma, \delta, s, A)$ and $q \in Q$ the ϵ reach(q) is the set of all states that q can reach using only ε -transitions.



 ε -reach(9) ε -reach(5) = $\{d, a\} \cup \{s\}$

Definition

For NFA $N = (Q, \Sigma, \delta, s, A)$ and $q \in Q$ the ϵ reach(q) is the set of all states that q can reach using only ε -transitions.



Definition For $X \subseteq Q$: ϵ reach $(X) = \bigcup_{x \in X} \epsilon$ reach(x).

$$X = \{s, d\}$$
 $\in reach(X) = ereach(s) \cup ereach(d)$

 ϵ reach(q): set of all states that q can reach using only ε -transitions.

Definition Inductive definition of $\delta^* : Q \times \Sigma^* \to \mathcal{P}(Q)$:

• if $w = \varepsilon$, $\delta^*(q, w) = \epsilon \operatorname{reach}(q)$

 ϵ reach(q): set of all states that q can reach using only ε -transitions.

Definition

Inductive definition of $\delta^* : Q \times \Sigma^* \to \mathcal{P}(Q)$:



 ϵ reach(q): set of all states that q can reach using only ϵ -transitions. **6: 8**:



Powe set of



Find $\delta^*(q_0, 11)$:





We know
$$w = 11 = ax$$
 so $a = 1$ and $x = 1$
 $\delta^*(q_0, 11) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \operatorname{creach}(q_0)} \left(\bigcup_{r \in \delta^*(p, 1)} \delta^*(r, 1)\right)\right)$



$$\epsilon \operatorname{reach}(q_0) = \{q_0\}$$

$$\delta^*(q_0, 11) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \{q_0\}} \left(\bigcup_{r \in \delta^*(p, 1)} \delta^*(r, 1)\right)\right)$$

$$\iota_{q_0}$$



Simplify:

$$\delta^*(q_0, \mathbf{11}) = \epsilon \operatorname{reach}\left(\bigcup_{\mathbf{r} \in \delta^*(\{q_0\}, \mathbf{1})} \delta^*(\mathbf{r}, \mathbf{1})\right)$$



Need $\delta^*(q_0, 1) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \epsilon \operatorname{reach}(q_0)} \delta(p, a)\right) = \epsilon \operatorname{reach}(\delta(q_0, 1)):$ = $\epsilon \operatorname{reach}(\{q_0, q_1\}) = \{q_0, q_1, q_2\}$ $\delta^*(q_0, 11) = \epsilon \operatorname{reach}\left(\bigcup_{r \in \delta^*(\{q_0\}, 1)} \delta^*(r, 1)\right)$



Need

$$\delta^*(q_0, 1) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \epsilon \operatorname{reach}(q_0)} \delta(p, a)\right) = \epsilon \operatorname{reach}(\delta(q_0, 1)):$$

$$= \epsilon \operatorname{reach}(\{q_0, q_1\}) = \{q_0, q_1, q_2\}$$

$$\delta^*(q_0, 11) = \epsilon \operatorname{reach}\left(\bigcup_{r \in \{q_0, q_1, q_2\}} \delta^*(r, 1)\right)$$



Simplify

 $\delta^*(q_0, 11) = \epsilon \operatorname{reach}(\delta^*(q_0, 1) \cup \delta^*(q_1, 1) \cup \delta^*(q_2, 1))$



Transition for strings: w = ax

$$\delta^*(q, w) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \epsilon \operatorname{reach}(q)} \left(\bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)\right)$$

$$R = \epsilon \operatorname{reach}(q) \implies \\ \delta^*(q, w) = \epsilon \operatorname{reach}\left(\bigcup_{p \in R} \bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)$$

• $N = \bigcup_{p \in R} \delta^*(p, a)$: All the states reachable from q with the letter a.

•
$$\delta^*(q, w) = \epsilon \operatorname{reach}\left(\bigcup_{r \in N} \delta^*(r, x)\right)$$

Definition

A string w is accepted by NFA N if $\delta_N^*(s, w) \cap A \neq \emptyset$.

Definition The language L(N) accepted by a NFA $N = (Q, \Sigma, \delta, s, A)$ is

$$\{\underline{\psi} \in \underline{\Sigma}^* \mid \widehat{(\mathfrak{G})}(\underline{s}, \widehat{(\mathfrak{W})} \cap \underline{A} \neq \emptyset\}.$$

Definition

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 $\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$

Important: Formal definition of the language of NFA above uses δ^* and not δ . As such, one does not need to include ε -transitions closure when specifying δ , since δ^* takes care of that.



What is:

• $\delta^*(s, \epsilon) = \{s, d, a\}$



What is:

- $\delta^*(s,\epsilon) = \{s,d,a\}$
- $\delta^*(s, 0) = \{s, d, a, b\}$



What is:

- $\delta^*(s, \epsilon) = \{s, d, a\}$
- $\delta^*(s, 0) = \{s, d, a, b\}$
- $\delta^*(b,0) = \{d, a, c, g\}$



What is:

- $\delta^*(s, \epsilon) = \{s, d, a\}$
- $\delta^*(s, 0) = \{s, d, a, b\}$
- $\delta^*(b, 0) = \{d, a, c, g\}$
- $\delta^*(b, 00) = \{b, g\}$

Constructing generalized NFAs

DFAs and NFAs

- Every DFA is a NFA so <u>NFAs</u> are at least as powerful as <u>DFAs</u>.
- NFAs prove ability to "guess and verify" which simplifies design and reduces number of states
- Easy proofs of some closure properties

Strings that represent decimal numbers. Examples: 154, 345.75332, 534677567.1



 $\underbrace{\mathsf{L}}_{\mathsf{NFA}} = \{ \text{bitstrings that have a three positions from the end} \}$ $\underbrace{\mathsf{NFA}}_{\mathsf{NFA}} : \xrightarrow{\mathsf{O}_{\mathsf{N}}} \underbrace{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}{\overset{\mathsf{O}_{\mathsf{N}}}}}}}}}}}}}}}}}}}$



Theorem

For every NFA N there is another NFA N' such that L(N) = L(N')and such that N' has the following two properties:

- \cdot N' has single final state f that has no outgoing transitions
- The start state s of N is different from f

Theorem

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- N' has single final state f that has no outgoing transitions
- The start state s of N is different from f

Why couldn't we say this for DFA's?

A simple transformation



Closure Properties of NFAs
Are the class of languages accepted by NFAs closed under the following operations?

- union
- intersection
- concatenation
- Kleene star
- \cdot complement

Theorem For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cup L(N_2)$.

$$N_{1} \rightarrow L(N_{1}) \qquad N_{2} \rightarrow L(N_{2})$$

$$L(N_{1}) \lor L(N_{2}) \xrightarrow{?} N$$

Theorem For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cup L(N_2)$.



True. Single start state with ε -transition to q_1 and q_2 .

Theorem For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cdot L(N_2)$. **Theorem** For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cdot L(N_2)$.



True. f_1 connected to q_2 and f_2 as accept state.



Closure under Kleene star

Theorem For any NFA N₁ there is a NFA N such that $L(N) = (L(N_1))^*$.



Theorem For any NFA N_1 there is a NFA N such that $L(N) = (L(N_1))^*$.



Theorem For any NFA N₁ there is a NFA N such that $L(N) = (L(N_1))^*$.



Does not work! Why? Think about it!

Because Kleene star must include ε but if we turn the initial state into an accept state, we are inserting a ε into L(N) where there might not be one. imagine:



Theorem For any NFA N₁ there is a NFA N such that $L(N) = (L(N_1))^*$.



e v

NFAs capture Regular Languages

Example

(ε+0)(1+10)^{*}

$$\rightarrow$$
 (ϵ +0) \rightarrow (1+10)^{*}



Example



Example

Final NFA simplified slightly to reduce states





Last thought

Equivalence



Equivalence

